

## **Things You'll Find When Playing DnD in Japan**

**Before every game, you must bow to the DM.**

**In Japanese Dungeons and Dragons, there is no Tarrasque. Just Godzilla.**

**There are no potions of strength, rather vendor panties to sniff for extra manliness.**

**If you hear someone yell "Banzai", you may either be under imminent attack or about to trip over a small tree.**

**If you try to correct the DM on the proper spelling/meaning of Banzai vs. Bonsai, you'll lose face and be asked to commit Harikari.**

**If you're a hot chick at the gaming table wearing a sexy Sailor Moon outfit, all the guys will want a Pikachu.**

**No matter what village you live in, some other nearby village will claim their kung fu is better than yours.**

**In every character background no one has a father, only an uncle that owns a restaurant.**

**The cuter your female character is, the more likely it is that she will be molested by tentacles . . . a LOT of tentacles. And for a LOOOOOONG time.**

**You're only allowed to play characters that are reclaiming their lost honor, avenging a sensei or family member who has been unjustly slain, or some bullshit like that.**

**Even if you're wearing a Helm of Comprehend Languages, no one's lips will be in synch with what they say.**

**Despite what you'd like to think, Harikari isn't a woman named Kari who doesn't believe in shaving.**

**Every character has proficiency in fishing and bowing.**

**Every female character looks like they're 16 until they reach 40, when they suddenly look 70.**

**Forgetting to take off your shoes before entering a domicile will get you a night in the bamboo box.**

**When you ask an old wise man a question, be prepared to listen for a LONG time, grasshopper.**

**All attending players must wear cosplay resembling their character or lose face and spend a night in the bamboo box.**

**When the DM asks if you want any fried rice, you'd better keep a straight face.**

**When you get hungry during the game, you can order some take out from Sushi Hut or Fishdonald's.**

**When the chick at the table keeps bombing her rolls, everyone will bow respectfully, say some encouraging words, head home for the evening and then shame her on facebook.**

**Any girl at the game will be accompanied by her father. He'll be the one with stern look on his face and the sword gripped in his trembling hand.**

**Every character knows martial arts and how to farm rice.**

**It pleases the DM when you bring fishy unbaked goods.**

**Guys don't spoon their girlfriends in bed. They chop stick 'em.**

**Taking your animal companion for a Wok is not what you think it is.**

**If you try to correct the DM on the proper spelling/meaning of Wok vs. Walk, you'll lose face and be asked to commit Harikari.**

**A character on the receiving end of an acid blast will lose face.**

**The material component of a Summon Tuna spell is a fishing net.**

**All girls at the gaming table must wear school uniforms.**

**Guys at the gaming table must act all gruff and standoffish in order to drive the girls wacky.**

**A party in a Japanese game of D&D doesn't meet a sphinx and attempt to solve a riddle, they participate in the craziest frickin' game show you'll ever imagine.**

**Honor. What a girl hopes her boyfriend has and her father hopes the boyfriend never gets. (Sound it out. You'll get it, eventually)**

**If you try to correct the DM on the proper spelling/meaning of Honor vs. “On Her”, you’ll lose face and be asked to commit Harikari.**

**Ghosts say “Bamboooooooooo.”**

**There is no Barbarian class, only Gaijin. And you don’t rage, you politely disapprove.**

**In Japanese DnD, there are no pot-bellied hookers, only lean-tummied Geisha.**

**If you only play Japanese DnD for 19 hours a session, you’re considered undevoted and will lose face.**

**Female characters are always proficient in “cute.”**

**14-year old kids on sugar get cooked and eaten.**

**A monster that slurps loudly considers your character to be delicious.**

**Never piss off a large good-natured DM, he may actually be a sumo wrestler that decides to blast you off the mat.**

**Every character is at disadvantage when driving a cart.**

**After your character whups the big boss, he gets a sequel.**

**Games begin with the Rising Sun.**