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Sponsored by Cosby Strength Nyquil. For Kobold Blood Hunters who are too sick to make it to the battle!

Issue XXVI

The battle at Tirialee canyon continued for an amazing 1 minute and six seconds, which translated into about 8 hours of game time. Woof. Squirk almost bit the big one when two goblin spellcasters detonated fireballs over her head. Aside from that and a few dead villagers, the battle was won, and they got the loot they so richly deserved.

Lucieth returned looking clean-shaven, sober, and mighty dapper in his new duds. He still wouldn't tell anyone where he had been. When questioned about where Pauly was, he said he didn't know and promptly got the evil eye from Merle and Bryhildr.

Being as curious as ever, Squirk tried to wheedle information about Jonathan's abilities from him. All she could tell was that he was not a wizard, just a man with an odd ability to raise dead and that he came from somewhere where his people all had different abilities. Finally, she discovered that if she went to Jonathan's homeland, which he would not reveal the location of, she might gain an ability if she stayed long enough. Pesky secrets.

Before the night ended Filoriac the half ogre wizard contacted Squirk and told her that she had to find out more information about where Karice was from. Since Andromeda wasn't able to remember much details, Filoriac informed Squirk that she would have to use a detect thoughts spell on the barbarian to gain more insight.

When next we gather, the party will be taking Linus Di Loar back to Kentelly to gain their reward and sports bets winnings. Will they make it there alive? Not if the DM has anything to do about it.

