Character List for New Order Campaign (updated 8/6/22)

Players/Characters

Cinnamon:	Tall'ya the CG Female Half-Tabaxi Thief (Soul-Knife)
Marc:	Pom the CN Male Genasi Paladin of Vengeance
Matthew:	Marro the TN Male Human Barbarian (Bear Totem)
Mike V:	Estralita the CG Female 1/2 Orc Barbarian (Bear Totem)
Pat:	Gimurt the TN Male Mountain Dwarf Sorcerer (Divine Soul)

NPCs with party

Foxtail Ballen:	CG Female Hill Dwarf Rouge (Swashbuckler)
Nia Saster:	CG Female Human Rogue (Soulblade)
Zixie:	CG Female Half Elf Bard of the Eloquence College

People Places Things

People

Kingdom of Chankreus city representatives (human unless otherwise listed)

Bon Charles:	of Dargolo.
Cor Leonis:	of Crausley.
Elred Vajeon:	(elf) of Mystillia.
Folen Oriwarin:	(elf) of Lustire.
Issac Tommkus:	of Bon Threll.
Karadrom Vylnis:	of Crausley.
Magnar Deephollow:	(dwarf) of Orrek.
Niles Yuralla:	of Erillian.
Ogirus Lambden:	of Pursee.
Pirrin Bobbletoes:	(halfing) of Rictan.
Saft Voar:	of Borligot.
Tammis Pendagol:	of Cendrial.
Trues Kalomark:	of Cannalin.
Thelem Golbrow:	(dwarf) of Halcove.
Urron Ingotfall:	(dwarf) of Diarm.
Victus Gormoska:	of Hirillium.
Vokgrout Grimminer:	(dwarf) of Fulbara.
Wallace Greendar:	of Voggas.

Lord Ambri: Lord whose purse was stolen in Crausley by Tall'ya. Using a magic scrying device, he found her and she had to pay back double what she stole.

Bartolemo: Odd wizard who is part of Parkash's Carnival. He seems quite friendly by day, but at night turns into a jerk who craves the drink.

Boccaven:	Prest of Aroth working on Gimurt's old ship the Demon's Horn.
Calthessa Volich:	Lady ambassador of Kharamis.
Cheena:	Bar wench from the Prancing Chicken in Kentarl. Dropped the assault
	charges against Bartolemo in exchange for some 70s bush sex with Marro.
Chorak Eanthrik:	Party met this lord in Crausley while at Cor Leonis's home. Chorak has
.	as a representative from North Palderad in Garland.
Cirro (unit 11583)	Warforged Ranger Monster Hunter and his supportforged companion
and Bug:	that traveled with the party for a time. Is now staying with Lord Gustrav Solm.
Crathon Gamatar:	Crewman on Gimurt's old ship the Demon's Horn.
Dak:	Gnome Rogue Soulknife living in Kentarl. Trained Tall'ya.
Deldrich:	One shot wuss.
Dhorvin Darkbrow: Dina:	Male Hill Dwarf Cleric of Ya-Nu. Traveled with the party for a time. Owner of the Parkash Carnival Troupe out of Cannalin. Husband is
	Parkash.
Dominta Delphina	: Captain of Gimurt's old ship the Demon's Horn.
Donny Farous:	Crewman working on Gimurt's old ship the Demon's Horn. Had the tip
	of his pinky taken off by Nia.
	Head of security for Lord Gustrav Solm.
Eir Shai:	Female summoner from the Draconarium in Crausley. She tried to
	destroy the wraith-summoning crystal ball that the party found under Bone Hill. It didn't go well as her consciousness was trapped
	somewhere within (possibly) the Shadow Realm. The wraith took over
	her body and was last seen in Mubla Bight in The Kindgdom of Ergony.
Evie Sutter:	Cleric of Celphea. She was with the Kharamisian squad that tried to
	kidnap Lord Grustrav Solm. Taken to Crausley.
Farick:	A wizard who crossed Cor Leonis. Was supposedly blown up with his
	tower and buried in a crypt. The party found the crypt empty with an
	escape tunnel underneath. They later found that the green hat the Dhorvin has belonged to Farick.
Garog Ginsi:	Male Lightfoot Halfling Devotion Paladin of Srultavin that briefly
	traveled with the party and is now serving Lord Gustrav Solm.
Ghalambi:	Dwarven Illusion that party dealt with in Tirilley.
Gloranda:	Old gypsy soothsayer who works at Parkash's Carnival. She foretold of
	Kriv's significance in the future affairs of two countries.
Gustrav Solm:	Hestrillite lord living near the northeastern border of the empire. Oversees Kentarl, Ahnraus, Lipit and Thalla. Was kidnapped by some
	Kharamisian warrior and were saved by the party and returned home.
Joric:	Man who accompanied party and caravan to Crausley. Definitely does
	not like wizard types.
Karadrom:	High-ranking Crausley lord. Met with party and received prison Evie
	Sutter.

Kek:	Male Kobold summoner acolyte to Eir Shai. Currently heading to Fulbara to find out more information about how to rescue her from the Shadow Realm.
Keyvar:	Barbarian of the Gode Moore clan. Marro met him in Kentarl and got arrested trying to kill him. Has been killed by Marro.
Kriv:	Male Black Dragonborn Fighter that traveled with the party for a time. Is in Crausley waiting to try out to become a dragon rider in the corps.
Lon:	Small street urchin in Crestpoint. Pom got him and his friend Ralph to leave their thieves guild with the promise that they could travel with him. And then Pom abandoned them.
Mara Farroton:	Female Half-Elf Fighter (Cavalier) from Kharamis who traveled with the party for a time. Was killed pursuing two baddies.
Mellson:	Old crazy farmer living to the southeast of Kentarl near Millitor Keep.
Mirsha Eurhalla:	Rich lord living in Borligot that is Tall'ya's biological father. Tall'ya and Otcha went there and blackmailed him for gold, saying that if he didn't pay up they would spread the word that he has a bastard ½ tabaxian child. He paid.
Morastia:	Blacksmith in Tirilley who is able to work on magic weapons and armor.
Lt. Nethel	Female copper dragonborn lord. Member of Crausley's Fifth Order of dragon riders.
Chief Oron:	Elven chief of the city guard in Kentarl. Trained Naeris and Kriv.
Otcha:	Tall'ya's mother from Boligot.
Paran:	A sprite with a twitch that Kriv rescued and became his companion.
Parkash:	Owner of the Parkash Carnival Troupe out of Cannalin. Wife is Dina.
Rathal and Rathen:	Twin elves wearing strange bracers. Party met them on the road south
	of Kentarl and they seemed intent on finding a humanoid that can change into a wolfish creature.
Ralph:	Small street urchin in Crestpoint. Pom got him and his friend Lon to leave their thieves guild with the promise that they could travel with him. And then Pom abandoned them.
Rin:	Tiefling thief living in Crestpoint who assisted the party with
	information concerning Sallamaaf and his friends for the right price.
Rixty:	Gnome alchemist from Thalla in the Hestrillite Empire. Party rescued
•	him from kobolds/lizard men, so he led them to Kentarl. There, he gave
	them 100 gp, and his sister made them some cobbler.
Rodreth Eckula:	A Crestpoint lord that Sallamaaf from Gar was to meet with.
Sallamaaf:	A man of interest to Cor Leonis. Supposedly from Garland and has gone
	to Crestpoint to meet with three lords there. Cor wants Sallamaaf
	brought back to Crausley for questioning.
Sanoth Omat:	A Crestpoint lord that Sallamaaf from Gar was to meet with.
Shahi:	A being of some kind that lives in a hat the party found by the roadside. Had magical properties.
Simon Cortush:	A lord of a powerful family in the Kingdom of the East. They deal in
	trading, mainly over the water, specifically on The Great Inland Sea. His crest is the rose with the wrapped around it.

Soska:	Female Lizard Folk Way of Balance Monk (Stalker of the Night). Ally that
Tig: Timothy Bahnz: Tonaya: Tonna:	traveled with the party for a while. Parted ways in Dargolo. Warforged crewman working on the Demon's Horn, Gimurt's old ship. A Crestpoint lord that Sallamaaf from Gar was to meet with. Strange green-skinned lady the party rescued from some kobolds and lizard men. She refuses to show her face, saying she has a terrible curse that she will not reveal. Rewarded the party and tasked them with procuring a god stone from a Toh Pana temple in Ahtain in the Poulcea Province. The party also found her scroll with 25 strange symbols on it that she says are arcane like symbols she needs for her cure. Human madame working at the Crimson Sun brothel in Crausley.
Topar:	Man who Vashirah was supposed to meet in Kentarl. When Mara went to another tavern to find the man Vashirah described, he vehemently denied it was him.
Tresiria:	Red headed human whore from the Crimson Sun in Crausley. Showed Estralita a good time.
Tuueth Ven:	Dragonborn dragon master belonging to the Draconarium in Crausley.
Uriah:	Human wizard living in Craulsey that Gimurt had dealings with.
Vashirah:	Female champion from Ruvilhost in Kharamis. Rescued by party from kobolds/lizard men that severed her right leg. While in Kentarl, she was brutally murdered in her room at the Prancing Chicken. Her jaw and tongue were removed and taken. Topar is suspected.
Veridor the Wise:	Gnome enchanter living in Crestpoint that Estralita hired to enchant her weapon.
Vithe:	Female Human Ranger from Kharamis. Briefly traveled with the party and was no way interested in a relationship with Estralita.
Vyecks:	Performer at Parkash's Carnival. He can turn into a $\frac{1}{2}$ man $\frac{1}{2}$ wolf creature.
Villo Badur:	Captain in the Hestrillite Imperial Military. He oversees the operation of Millitor Keep to the south of Kentarl on the Kharamis border.
Voochi Stenlith:	Crewman on the Demon's Horn, which is Gimurt's old ship. She took a liking to Estralita.
Lt. Xorneth	Male gold dragonborn lord. Member of Crausley's First Order of dragon riders.
Waichee:	Lady of the evening that Tall'ya had met in Borligot. Found Tall'ya in Crausley with a note from Tall'ya's mother Otcha.
Yonfe Family:	They were part of a caravan the party was guarding that moved to Crausley. Oreck and Pena are the father, and they have five children. They are joining some people in Crausley to help build a temple to the All Creator.
Zeckto:	An old weasel-looking man living in Crausley. He is an agent of Cor Leonis.
Zixie:	Fetching female half-elf carnie that works for Parkash's Carnival. Had a wild night of passion with Marro in Kentarl and has decided to travel with him.

Tiefling conjurer living in Crausley. Helping to enchant Pom's blade and give him information about a devious Dao named Borzuuvis.

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Places Visited

Ahnraus:	Hestrillite border village that was attacked by a group of armed women warriors of the realm. Survivors say the women were shouting that their attack was in revenge for an imperial attack on their people.
Augrit:	Small white root that is chewy and sweet.
Crausley:	Huge capital city of the Kingdom of Chankreus in the Hestrillite Empire and home of the Emperor.
Crestpoint:	City located in the Hestrillite Empire in the Kingdom of Vleenoro. Sits on the western shores of the Oreal Lake.
Dargolo:	Hestrillite Empire coastal city located on the far northwestern edge of the empire.
Dracobank:	Chains of imperial banks in the Hestrillite Empire. There are banks located in any city that has a population of 8000+.
Draconarium:	An organization of dragon lords that ride dragons to protect the Hestrillite Empire. There are 3 orders, one in each capital city of the three kingdoms of the empire. Overseen by wizards.
Crimson Sun:	A brothel located in Crausley.
Kentarl:	Elven Hestrillite city on the northwestern border with Kharamis. Famous for rare pure bred Blazoro Horses and The Great Blazoro Spectacle held each year to showcase them.
Lipit:	Gnomish town located on the border of Kharamis in the Eurador Hills somewhere between Kentarl and Thalla.
Millitor Keep:	Located on the Kharamis border to the south of Kentarl in the Hestrillite Empire.
Tirilley:	Hestrillite Empire city located in the Kingdom of Vleenoro in it's western border.
Tonguche:	Kharamisian village on the eastern border with the Hestrillites close to Ahnraus. They claim that Hestrillites crossed the border and killed several villagers there.
Yiskin Trading	
Company:	Hired party in Crausley to escort their caravan to Crestpoint because it keeps getting attacked by wyverns.

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Amulet of Kanazzi:	A roughly egg-sized and shaped sky blue gem set into a silver pendant on a silver chain. Belongs to Cor Leonis.
Bright Star:	Two-masted caravel based out of Crestpoint.
Demon's Horn:	Single-masted hulk ship based out of Dargolo. Gimurt used to work as a crewman.
Supportforged:	An animated construct like a warforged that is made to provide support for warforges and others. Not as intelligent as a warforged.

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